Cue#	When to Call	Description	Board Op - Lights/Sound			Board Op Names:	
	Tara's piece			4		Lighting	Zada
399	Conclusion of bows for the previous piece	Transition	Lighting			Sound/Projections	Lauren
	End of the 3 minute pause	Lineset 1/Scrim in	Deck Manager			Deck Manager	Allison
400	Scrim lands	Blackout	Lighting				
	In blackout	Main Rag out	Deck Manager		*Double check the placement of the wolf mask at top of the piece w/ Allison, they've forgotten to reset it before*		
401	Lights up, called with projections and sound once scrim lands	Lights up	Lighting				
1	Projections, start of piece	Forest scene	Sound/Projections		*Note: There are tons of projections cues, but they're all autofollows*		
D	Sound cue, start of piece	Soundtrack start	Sound/Projections				
402	When the projections switch to contemporary dance and not forest	Different lighting	Lighting				
	Tight circle of dancers CS breaks open after hair brushing	Lineset 1/Scrim out	Deck Manager				
403	"No one knows" in the soundtrack (trio USR with arms in a V, slow passe balance occurring DSL)	brighter lights	Lighting		*Note: Soundtrack script available in the projections document*		
14	On entrance of wolf mask DSR	Projection of dancers	Sound/Projections				
404	On Jordyn's entrance USR for solo	Moon backlight comes up	Lighting				
405	silhouettes leave the backlight	Moon backlight goes out	Lighting				
406	After the wolf is carried behind the fabric	more shadowy	Lighting				
407	Dancers form a tight circle and put their hoods up	lights get warmer CS	Lighting				
408	music and dancers stop moving	Blackout	Lighting				
409	after blackout	Bows	Lighting				
410	after bows	Transition	Lighting				
	Brian's piece			2			
B	Sound starts with house lights up, main rag in	Sound start	Sound/Projections				
200	10 seconds in	House lights dim	Lighting				
	20 Seconds into the music	Main Rag out slowly	Deck Manager				
201	20 Seconds into the music	First lighting look	Lighting				
202	Curtain out	Blue light added	Lighting				
203	Hannah exits	Spot out	Lighting				
204	Dancers rolling up and new music starts	Blue template	Lighting				
205	Quartet leaves DSL	Fly in two electrics	Deck Manager		*Note: we did not decide which electrics or rehearse this on 10/27; however, once decided, the electrics will fly in when the quartet is backing upstage with arms in a V and doing shoulders SL*		
206	Trio enters DSR	Spot on Trio ("paparazzi")	Lighting				
207	Hannah (the vocalist) leaves DSR headed towards SC	Paparazzi 2 - spot with blue/green	Lighting				
208	Hannah (the vocalist) leaves CS headed towards DSL	Paparazzi 3 - spot with blue/green	Lighting				
209	Duet enters	Fuller stage lighting	Lighting				
210	Line of dancers enter US	Full stage light with blue US sidelight	Lighting		*Note: Call on second dancers entrance. Brynn and Bella are the first two onstage*		
211	Duet joins the line	Upstage line in warm light	Lighting				
212	Dancers start travelling downstage slowly	Red sidelighting added	Lighting		*Note: I called it when Leah was lunging all the way to the edge of the US sidelight, the timing is a little imprecise depending on how deeply she lunges, so just feel it out. This cue is pretty forgiving.*		
213	Shortly after the arrival at trio and two duets in a diagonal USL to DSR, A clump of four dancers gathers DSR and faces USL	Blue on deck	Lighting		*Recommendation: call it when Bella hits her knees? It's technically a little earlier but it's a 12 second cue so Bella's floor moment should be fine*		
214	Dancers cluster USL, and reach right arms up	Red and blue w/ template	Lighting		*Note: Call on the arrival of the first few dancers, not the last*		
215	Hannah enters DSR	Template and DSR Spot	Lighting				
	Hannah enters DSR	Both electrics fly out	Deck Manager		*Note: we did not decide which electrics or rehearse this on 10/27*		
216	Dancers have all exited - Brooklynn exits last	Just a spot on Hannah	Lighting				
217	When the music starts to fade - lyric for every every one	Fade to Blackout	Lighting		*Note: Lauren will tell you when the music is 15 seconds from the end, and you call lighting 10 seconds from the end of the piece, on Lauren's second warning*		
218	After BO	Bows	Lighting				
219	After bows	Transition	Lighting				
	Momar's piece			1			
99	Transition Cue	Transition	Lighting				
100	Start of piece	Blackout	Lighting				
	Start of piece	Main Rag Out	Deck Manager				
101	Lights go with Sound, when curtain out	Pinkish cyc	Lighting				
A	Sound go with Lights, when curtain out	1st music sample	Sound/Projections				
102	Everyone on at same time for a big unison stomp	Toplight added	Lighting		*Note: There's a bit of a longer wait between some of these. Don't get anxious if you haven't called in a while*		
103	Bella joins USL group after her solo	Lights warmer	Lighting				
104	Jordyn exits a big group running in circles in the USR corner	gets brighter	Lighting				
105	Brynn stays on stage, four people exit. Hailey joins her. Call it when Brynn left alone	Cyc change	Lighting				
106	Big group runs onstage for a unison moment	Cyc change to pinker	Lighting				
107	Releve and arms go overhead leading with elbows in a slowing down, shortly after silence begins, then slow motion walk	Lighting uneven, more intense SL	Lighting				
108	Sireena, then Kiley enter DSL in silence. Call on Kiley's entrance	more shadowy, cyc color autumnal	Lighting				
A2	Sireena, then Kiley enter DSL in silence. Call on Kiley's entrance	Second music track	Sound/Projections				
108.5	Mackenzie, Lauren, Sophia enter from USR	brighter lights	Lighting				
109	Big cluster onstage, entering from SR at a run	More fullness, more light on stage	Lighting				
110	Solos occur in middle of group - call when Leah crosses into the front row	More toplight for solos	Lighting				
111	Last solo - Sireena stops dancing, group moves	Solo spots out	Lighting				
112	Selah left by herself USR, big clump DSL	Little blue for Selah	Lighting		*Note: This is REALLY fast*		
113	Almost immediately after it comes in	Selah solo light out	Lighting		*Note: This is also REALLY fast*		
114	Two seconds after Grace stands	Sunset and five second fade	Lighting				
A3	Two seconds after Grace stands	Five second music fade	Lighting				
115	Autofollow	BO	Lighting				
116	After BO	Bows	Lighting				
117	After Bows	Transition	Lighting				
	Ruben's piece			3			
299	Transition Cue	Transition	Lighting				
300	Blackout	Blackout	Lighting				
301	Lights up behind curtain	Blueish white glow	Lighting		*Note: This piece is really hard to call. Questions can be addressed to me at 434-221-0722*		
	Go with sound, at start of piece	Main Rag Out	Deck Manager				
C	Sound go with Main Rag, at start of piece	Start of sound	Sound/Projections				
302	Loud screeching noise number three	Cyc goes Red	Lighting				
303	On completion of the accumulation, all dancers onstage, music shift	brighter lights	Lighting				
303.5	Clarify with Greta - a cue is being added here to fill the dead time	visual appearance unknown	Lighting		*Note: This was added at the end of day 10/27 and has not been rehearsed*		
304	Mackenzie and Alana stop dancing, adjacent to the vinyl with their backs to it	Splitting colors	Lighting				
305	Grace and Lauren begin moving again from a standstill	Orangey cyc	Lighting				
306	Jetes on a diagonal	Reddish cyc	Lighting				
307	Angry trumpet fanfare	Pinkish cyc	Lighting				
308	On the drums in the music	Bringing the lights in	Lighting				
309	When the drums stop	dimming it a bit	Lighting				
310	Beginning of duet on SR by Mackenzie and Grace, SL just walking	Directing light to active duet	Lighting		*Note: There's a long wait before the duets get started. The first action of Mackenzie and Grace's duet is folding at the waist.*		
311	Beginning of duet on SL - Lauren and Alana. Right after a bodyroll from the neck	Directing light to active duet	Lighting				
312	Picking up the vinyl	More blue toplight	Lighting				
312.5	Shift in music and the dancers start moving on the diagonals adjacent to the vinyl	visual appearance unknown	Lighting		*Note: This was added at the end of day 10/27 and has not been rehearsed*		
313	Unison diagonal sequences down the length of the vinyl with angry music	Red lights	Lighting				
314	Vinyl pulled away	Redder lights	Lighting				
315	Vinyl is gone, they come together in a large square	Purple cyc	Lighting		*Note: anticipate their arrival a little bit. This square is well-telegraphed*		
316	Cymbal crashes, the dancers will be running straight DS towards DSC during this	Blueish purplish cyc	Lighting				
317	Final pose - arms up in muscle pose in a flat line	Deep deep purple	Lighting				
318	When arms all the way down	Blackout	Lighting		*It's a few counts, but not many. Use the music to inform your decision here*		
319	After BO	Bows	Lighting				
320	After Bows	Transition Cue	Lighting				